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## **Statosphere The Invisible Clergy Sourcebook Unknown Armies Ser**

Welcome to the Statosphere Thanks for joining the Invisible Clergy as an Unknown Armies creator. We've compiled a few tips on how to get the most out of your content for the Statosphere to help you be as successful as possible and nail that UA tone for your new audience.

## **Atlas Games - Statosphere: Unknown Armies - DriveThruRPG ...**

Statosphere is the third sourcebook for Unknown Armies, this time focusing on the "Cosmic Level" of the game. The book contains rules and information about Archetypes, Avatars, Godwalkers, the Invisible Clergy and Agents of Renunciation.

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So, what is this Statosphere? Well, it's the fourth supplement for Unknown Armies, and the sourcebook for the Invisible Clergy. If you've never laid eyes on Unknown Armies, then that won't mean a thing to you. But fear not, I will try to explain. The Invisible Clergy Actually, I'm going to be lazy here.

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Unknown Armies (abbreviated UA), subtitled "A roleplaying game of power and consequences", is an occult-themed roleplaying game by John Scott Tynes and Greg Stolze and published by Atlas Games. The first edition was paperbound and published in 1998 (with the original subtitle of "A roleplaying game of transcendental horror and furious action"); the revised and expanded 2nd edition was published ...

## **Unknown Armies - Wikipedia**

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### **The Unknown Armies Back Catalogue | On Armies Unknown | A ...**

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